Test case

Observe the card, graphic and player activates.

1. start new game with 2 players, all human player, normal end, play the game and it can be finished as expected.
2. start new game with 3 players, all human player, normal end, play the game and it can be finished as expected.
3. start new game with 4 players, all human player, normal end, play the game and it can be finished as expected.
4. start new game with 2 players, 1 human player 1 computer player(friendly), normal end, play the game and it can be finished as expected.
5. start new game with 3 players, 1 human player 2 computer player(friendly and greedy), normal end, play the game and it can be finished as expected.
6. start new game with 4 players, 1 human player 3 computer player(friendly, random and greedy), normal end, play the game and it can be finished as expected.
7. start new game with 4 players, 4 computer player(friendly, random, unfriendly and greedy), normal end, play the game and it can be finished as expected.

Observe end strategy, the game should be end as expected.

1. start new game with 2 players, 2 computer players(greedy and friend), Nlaketile end with N=2, play the game and it can be finished as expected.
2. start new game with 2 players, 2 computer players(greedy and friend), Nlaketile end with N=11, play the game and it can be finished as expected.
3. start new game with 3 players, 3 computer players(greedy, random and friend), Nlaketile end with N=2, play the game and it can be finished as expected.
4. start new game with 3 players, 3 computer players(greedy, random and friend), Nlaketile end with N=9, play the game and it can be finished as expected.
5. start new game with 4 players, 4 computer players(greedy, random, unfriendly and friend), Nlaketile end with N=2, play the game and it can be finished as expected.
6. start new game with 4 players, 4 computer players(greedy, random, unfriendly and friend), Nlaketile end with N=8, play the game and it can be finished as expected.
7. start new game with 2 players, 2 computer players(greedy and friend), N Honor point end with N=4, play the game and it can be finished as expected.
8. start new game with 2 players, 2 computer players(greedy and friend), N Honor point end with N=72, play the game and it can be finished as expected.
9. start new game with 3 players, 3 computer players(greedy, random and friend), N Honor point end with N=4, play the game and it can be finished as expected.
10. start new game with 3 players, 3 computer players(greedy, random and friend), N Honor point end with N=57, play the game and it can be finished as expected.
11. start new game with 4 players, 4 computer players(greedy, random, unfriendly and friend), N Honor point end with N=4, play the game and it can be finished as expected.
12. start new game with 4 players, 4 computer players(greedy, random, unfriendly and friend), N Honor point end with N=48, play the game and it can be finished as expected.

Observe game load.

1. start new game with 2 players, 1 human player, 1 computer players(greedy), normal end, play the game and save, load the game and chose 2 human players, the game can be finished as expected.
2. start new game with 3 players,1 human player, 2 computer players(unfriendly, random), NLaketile end, play the game and save, load the game chose 2 human player and 1 computer player(unfirendly), the game can be finished as expected.
3. start new game with 4 players, 1 human player, 4 computer players(random, friendly, unfriendly), N Honor point end, play the game and save, load game chose 4 computer player(unfriendly, random, friendly and greedy), the game can be finished as expected.